To: Engelman, Alexa[ENGELMAN.ALEXA@EPA.GOV]

From: Albright, David

Sent: Wed 4/20/2016 11:25:18 PM

Subject: Re: Here is my draft...

Leaving about 10:30, I believe

Sent from my iPhone

On Apr 20, 2016, at 3:57 PM, Engelman, Alexa < ENGELMAN.ALEXA@EPA.GOV > wrote:

David- that's fine, perhaps we can touch base tomorrow morning, what time are you two leaving?

Thanks,

Alexa

From: Albright, David

Sent: Wednesday, April 20, 2016 3:33 PM

To: Engelman, Alexa < ENGELMAN.ALEXA@EPA.GOV>

Subject: Re: Here is my draft...

Hi Alexa, sorry I missed your call. I'm on leave this afternoon but will be in the office early tomorrow. I'm going to ride along with Mike instead of taking the train. I can probably chat for a bit later today if you are free. Let me know your availability.

Sent from my iPhone

On Apr 20, 2016, at 3:16 PM, Engelman, Alexa < <u>ENGELMAN.ALEXA@EPA.GOV</u>> wrote:

Hi David- just gave you a call, had a few questions I discussed with Michele re our mtg tomorrow with DOGGR. When does your train get in? If you arrive early I'll be in residence at Temple by 12:15 and perhaps we can chat then as well...

~Alexa

From: Albright, David

Sent: Wednesday, April 20, 2016 2:30 PM

To: Coffman, Joel < Coffman.Joel@epa.gov >; Amato, Paul < Amato.Paul@epa.gov >

Cc: Michele Dermer < micheledermer@yahoo.com >; Engelman, Alexa < ENGELMAN.ALEXA@EPA.GOV >

Subject: Re: Here is my draft...

Sent from my iPhone

On Apr 20, 2016, at 2:26 PM, Coffman, Joel < Coffman.Joel@epa.gov > wrote:

Significant Items from Last Week (April 18 - 22)

California Office of Administrative Law (OAL) Approves California Division of Oil, Gas and Geothermal Resources (CDOGGR)

Permanent Rulemaking on Aquifer Exemptions (AE): On April 20th, the California OAL approved CDOGGR's proposed rules on Aquifer Exemptions (AE). This approval incorporates the Compliance Schedule for all Class II underground injection wells currently injecting into nonexempt aquifers to obtain EPA approved AEs by February 17, 2017 or be shut in. (Dermer, 23417)